WELCOME.

Greet each participant as they enter the meeting room before the beginning of the meeting.

CHAT FEATURE.

Decide where/how you would like to use the chat feature. If so, you can use this feature to post a question to participants as they enter.

CLEAR START.

Make a clear start to the call after a few minutes of hanging out.

TRANSITION TO THE SESSION.

Take a moment to transition to the main session.

CONNECT PARTICIPANTS.

Run an introduction for the participants.

- This could be a group welcome.
- Check in (with everyone human-to-human).

HOUSEKEEPING.

Go over some housekeeping items.

• See "Housekeeping" document for full list of relevant items.

OFFER THANKS AND INTRODUCTION.

Thank the clergy and staff or guest speakers for being on the call as you introduce them.

"So happy to see you're all here for ______! And thank you ______ for leading this for us."

ESTABLISH GROUND RULES.

Spend a few moments establishing "ground rules" for the discussion or activity

- Whether participant's display names should be on or off, breakout room procedure, whether participants should mute themselves etc.
- Quick overview of behavior expectations



ICEBREAKER.

Run an icebreaker or short game.

 "Let's start with names, and our favorite song to dance to right now. Then I'll turn it back to ______ to tell us how today is going to go!"

PROCEED WITH MEETING.

After the introduction, turn over the meeting to the staff member who will be running the call.



DOCUMENTS FOR VIRTUAL CAMP & VACATION CHURCH SCHOOL